





Real-Time Communications: from Fieldbuses and Industrial Automation to Wireless and Vehicular Applications


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Controlo'2012, Funchal, 18th July 2012



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Real-Time Communications



- Real-Time Communications for Industrial Automation.
 - A tour on fieldbuses
 - CAN, CAN-based protocols and dynamic environments
 - The Flexible Time-Triggered Protocol
 - Ethernet as a Fieldbus
- Wireless communications: potentials and evolutions
 - Standards in the ISM band: coping with openness.
 - Supporting Real-Time Communications on wireless.
 - Vehicular communications – standards, applications and potentials
- Conclusions

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R-T Comm: Role in Control & Autom.



- The communications infrastructure must be able to support the requirements of control & automation applications.
- Periodic traffic:
 - Real Time characteristics – deadlines must be met.
 - Network induced jitter and delay - important issues.
- Sporadic traffic:
 - Also Real Time, e.g. for alarm situations.
 - Best effort for maintenance, download, upload, ...
- Networked control systems
- Other approaches (QoS, ...)

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R-T Communications: Fieldbuses



- "Definition" by IEC61158:
 - "A digital, serial, multi-drop, data bus for communication with industrial control and communication devices such as – but not limited to – transducers, actuators and local controllers".
- Description by Fieldbus Foundation:
 - "a digital, two-way, multi-drop communication link among intelligent measurement and control devices. It serves as a Local Area Network (LAN) for advanced process control, remote input/output and high speed factory automation applications".

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Fieldbuses




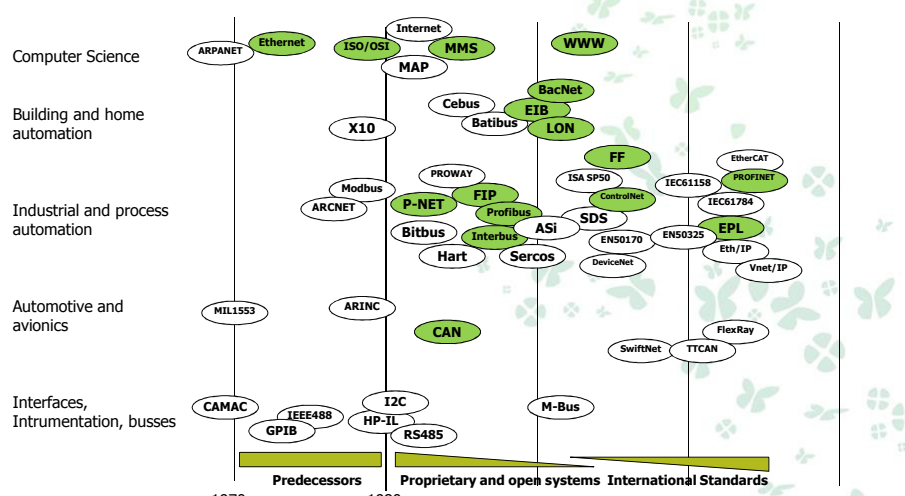
Ethernet Hart TTP Unitelway ISO 8802.5
 WorldFIP Profibus-PA Batibus SNMP
 Sercos BacNET IEC 61158 P-NET SDS CiA ICCP
 EiBUS CSMA-BA EHS CSMA-DCR FieldBus Foundation
 ControlNet Interbus DeviceNet Profibus-FMS EN 50254 M-PCCN
 Profibus-DP DWF Modbus TTP-A TCP-IP FDDI FIPWay
 TTP-C EN 50170 TASE2 CASM IEC ISO 8802.4 WDPF
 MMS ISO 8802.3 Sinec ControlFIP PLAN JBUS
 FIPIO LON CSMA-CA Seriplex TOP CSMA-CD Mini-MAP
 CAN UCA MAP F8000 Profisafe UIC 556 Digital Hart
 Bitbus ARINC IEC 6375 CIP LocaFIP Sycoway GENIUS OPTOBUS
 M-Bus WITBUS VAN Euridis
 J1850 SwiftNet

J.P. Thomesse, Novembro de 1999

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Fieldbuses and Industrial Ethernet



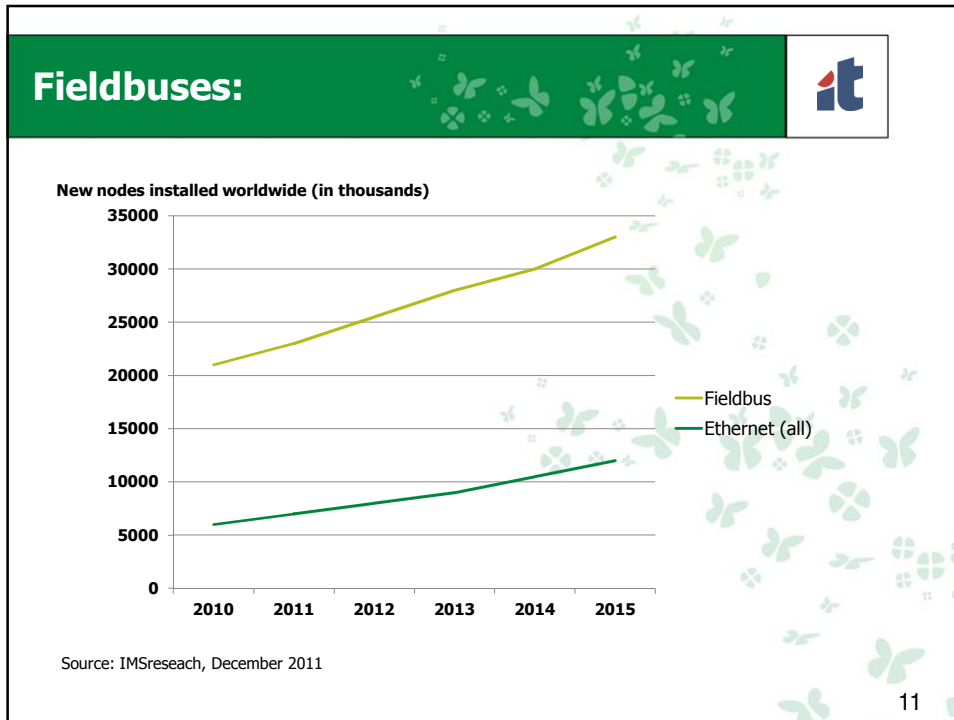


Computer Science: ARPANET, Ethernet, Internet, ISO/OSI, MMS, WWW
 Building and home automation: X10, Cebus, Batibus, LON, EtherCAT, PROFINET
 Industrial and process automation: Modbus, PROWAY, ISA SP50, IEC61158, IEC61784, P-NET, FIP, Profibus, ControlNet, SDS, EPL, Bitbus, Interbus, ASI, ENS0170, ENS0325, Eth/IP, Vnet/IP, Hart, Sercos, DeviceNet
 Automotive and avionics: MIL1553, ARINC, CAN, SwiftNet, TTCAN, FlexRay
 Interfaces, Instrumentation, busses: CAMAC, IEEE488, GPIB, I2C, HP-IL, RS485, M-Bus

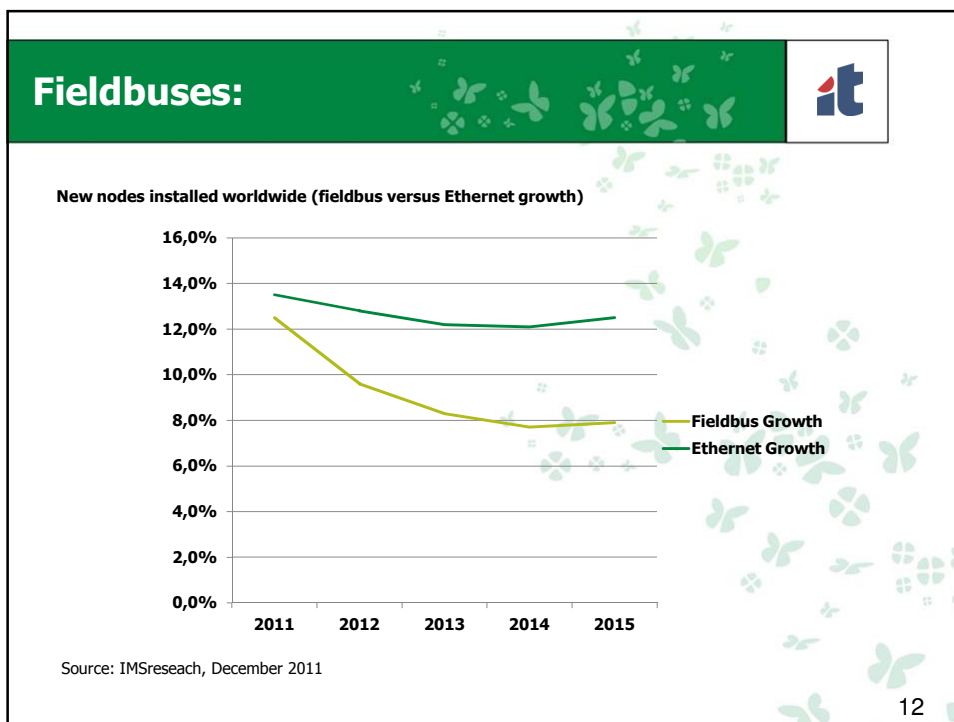
1970 1980 1990 2000 2010
 Predecessors Proprietary and open systems International Standards

Adapted from Thilo Sauter, 2005


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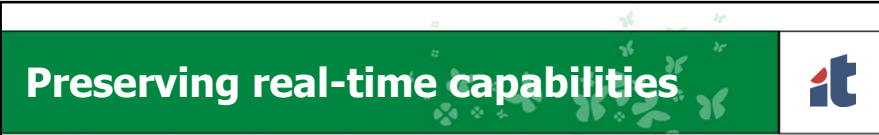


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Strategies for Real-Time Communications in Safety Critical Applications

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Preserving real-time capabilities

- Real-time support in industrial networks has to be provided from the **Medium Access Control** (MAC) layer up to the application layer.
- Several possible techniques to handle a shared medium:
 - **Controlled access protocols:**
 - Centralized or distributed
 - **Uncontrolled access protocols**
 - Based on the **CSMA** Carrier-Sense Multiple Access protocol
 - Must be extended with additional features to improve their real-time behaviour.
- Must provide a priori **deterministic guarantees** for the timely delivery of packets between two end-points.

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Controlled access		Uncontrolled access
Centralized	Distributed	CSMA/CD (CSMA/Collision Detection)
Master Slave	Token passing (virtual or physical)	CSMA/BA (CSMA/Collision Bitwise Arbitration)
	TDMA	CSMA/DCR (CSMA/ Deterministic Collision Resolution)
	Timed-Token	CSMA/CA (CSMA/Collision Avoidance)

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Strategies for RT communications	
<ul style="list-style-type: none"> ■ Safety critical communications usually rely on fully static solutions. <ul style="list-style-type: none"> – Maximize a priori knowledge (favors certification). – A priori knowledge is required to distinguish correct from incorrect system states. – E.g. Time Triggered Protocol (Vienna 1994). ■ However flexibility is a desired property: <ul style="list-style-type: none"> – To support evolving requirements. – To simplify maintenance and repair. – To improve the efficiency in using system resources. – i.e. to offer multiple levels of QoS management in real-time. 	

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Strategies for RT communications



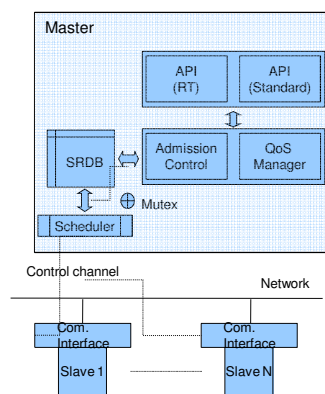
- It was found important to provide a high degree of **operational flexibility**, specifically, **on-line adaptation** capabilities, in Real-Time communication protocols, including distributed embedded systems **without compromising dependability**,
 - In (often) resource constrained applications, based on **standard communication protocols**
- **Flexible Time-Triggered (FTT) model**

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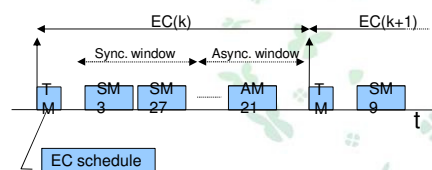
Flexible Time-Triggered Architecture



System Architecture



Control channel



Control channel:

- Master sends a periodic Trigger Message (TM), creating regular Elementary Cycles (EC), and containing the EC schedule

Data Network:

- Slaves transmit according with the TM

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FTT Generic Properties



- Master/multi-slave scheme for reduced overhead
 - Single TM triggers several slave messages
- TM may trigger message transmissions as well as tasks
 - Holistic scheduling supported
- Scheduling policy independent of the underlying bus protocol
 - Arbitrary scheduling policies can be implemented
- Support to different traffic types:
 - **Synchronous** (TT), controlled autonomously by the network
 - **Asynchronous** (ET), triggered explicitly by the application
 - **Real-time**: subject to admission control; reserved resources
 - **Non real-time**: tx. in background wrt RT traffic; best effort

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FTT on top CAN



- CAN – Controller Area Network.
- CAN history and timeline
 - Developed in 1984 by Bosch for automotive applications
 - Still the main bus embedded in vehicles in 2012
 - Open protocol, lots of research concerning its properties.
 - Offers the lower layers of important automation protocols:
 - SDS, CANOpen in Europe
 - DeviceNet in the US
 - Seminal research by Tindell in 1994/5 demonstrated the adequacy to support real-time applications.
 - Almost standard currently in many microcontrollers.
- Still lots of research going on: topologies/architectures for dependable operation, message scheduling, ...

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Flexible Time-Triggered Protocol

- The Flexible Time-Triggered (FTT) protocol family has been essentially developed at Aveiro, since 1998

	FTT-CAN Asynchronous subsystem	FTT-CAN Dependability issues	FTT-SE Switched Ethernet	FTT-CAN Bus replication	W-FTT Wireless w/ BandJacking
	2001	2002	2005	2007	2009
1998					
FTT-CAN Development started		FTT-Ethernet	FTT-CAN holistic scheduling	FTT-Enabled (HaRTES) switch	V-FTT Vehicular On WAVE
		2002	2004	2008	2012

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 Paulo Bartolomeu, Tiago Meireles, Nuno Ferreira
 Daniel Silva, Fernanda Coutinho

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Flexible Time-Triggered (FTT-CAN)

- Uses payload of CAN (8 bytes) to transmit flags to trigger messages
- Relies on CAN native message arbitration either for the transmission of asynchronous messages or for the arbitration among synchronous messages.

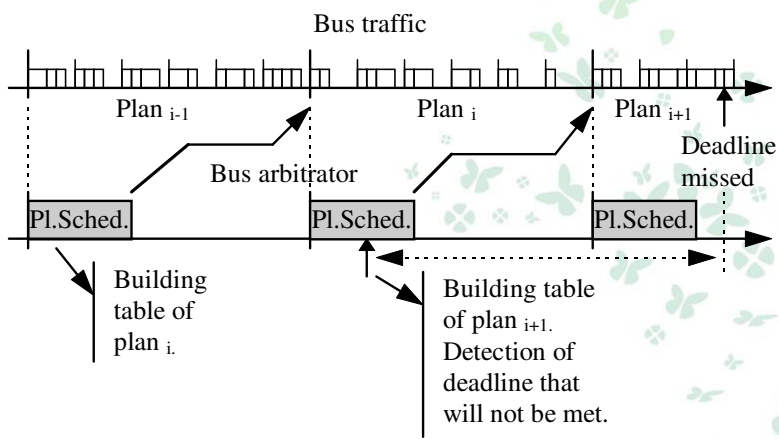
The diagram illustrates the FTT-CAN elementary cycle. A Master node sends a Trigger Message (TM) to a bus. Slaves (Slave 1 to Slave n) send messages: Slave 1 sends AM 5, Slave 2 sends SM 13, Slave 3 sends SM 4, Slave 4 sends AM 9, and Slave n sends SM 2. The bit stream shows bit 16 to bit 0, with bit 16 being 0, bit 15 being 0, bit 14 being 0, bit 13 being 1, bit 12 being 0, bit 11 being 0, bit 10 being 0, bit 9 being 0, bit 8 being 0, bit 7 being 0, bit 6 being 0, bit 5 being 0, bit 4 being 1, bit 3 being 0, bit 2 being 1, bit 1 being 1, and bit 0 being 0.

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FTT-CAN Software based scheduling




- **The Planning Scheduler:**
 - A solution for low processing power micro controllers

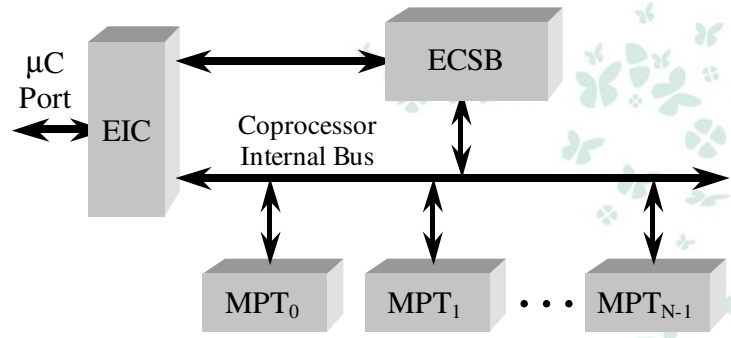


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FTT-CAN Hardware based scheduling



- **MESSAgE:**
 - FPGA-based Coprocessor for Fieldbus Traffic Real-Time Scheduling
- **Elements of the coprocessor architecture:**
 - ECSB - EC-Schedule Builder; MPT - Message Production Timer;
 - EIC - External Interface Controller

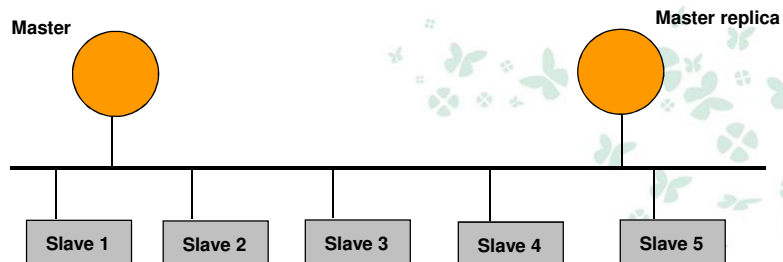


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Fault Tolerance in FTT-CAN



- Master is a single point of failure, thus replication needed:
 - Synchronization protocol
 - Agreement protocol to handle consistent updates of replicated data structures
 - Master replacement and policing mechanism

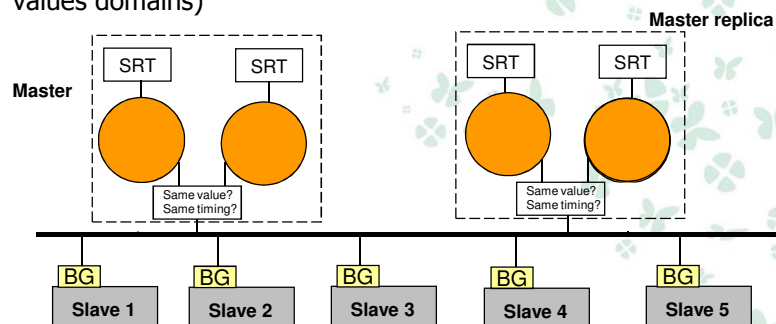


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Fault Tolerance in FTT-CAN



- Nodes can fail in arbitrary ways
- Need to enforce fail-silence failure modes:
 - Bus guardians for the slave nodes (fail-silence in the time domain)
 - Internal replication of the master node (fail-silence in time and values domains)

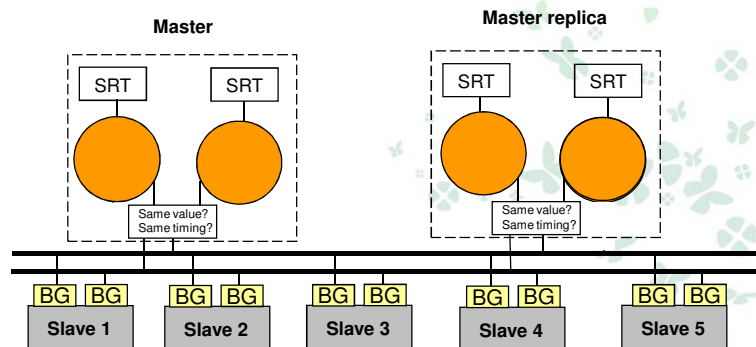


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Fault Tolerance in FTT-CAN



- Bus is also a single point of failure:
 - Needs to be replicated

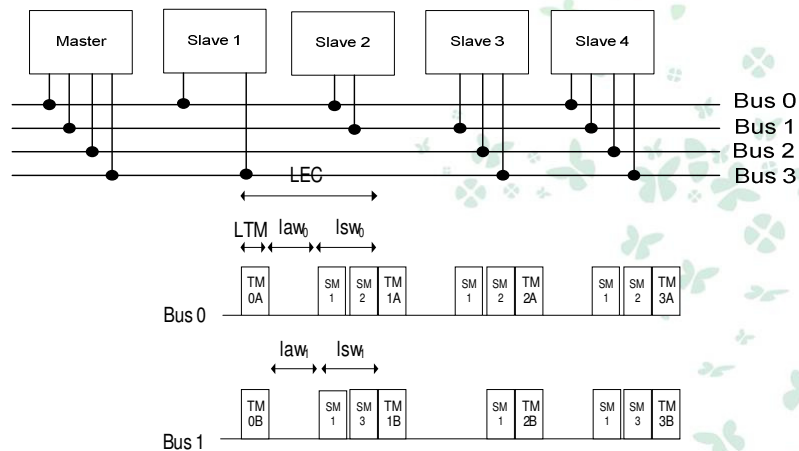


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Exploiting Bus redundancy



- Additional bandwidth / message redundancy / adaptive network topology
 - Master connects/ controls all the buses, slaves to all or just a subset.
 - Different traffic in different buses.

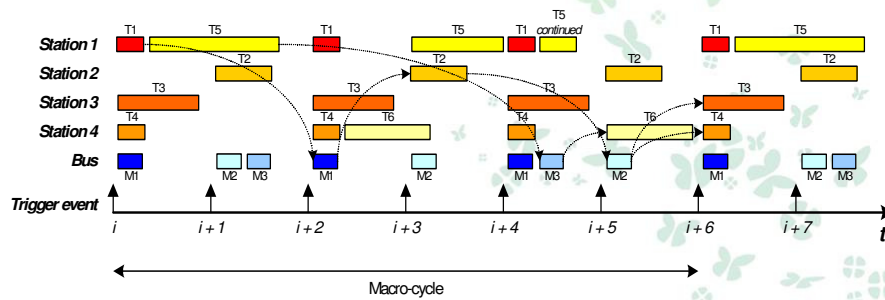


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FTT-CAN holistic scheduling



- Synchronized task and message dispatching:
 - Controls interactions among tasks and messages, optimizing bus and processors usage.



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Ethernet in Automation



- Why Ethernet is becoming the prevalent technology in automation networks?
 - Standardized, mature field-proven technology
 - Many technology suppliers
 - Well-known technology: widely available expertise and tools
 - Large bandwidth, with clear path for future expansion, enough to satisfy the forecast needs
 - Appealing price/performance relationship
 - Several extensions for real-time operation
 - Operation at the fieldbus level enabled

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RT Ethernet Technologies



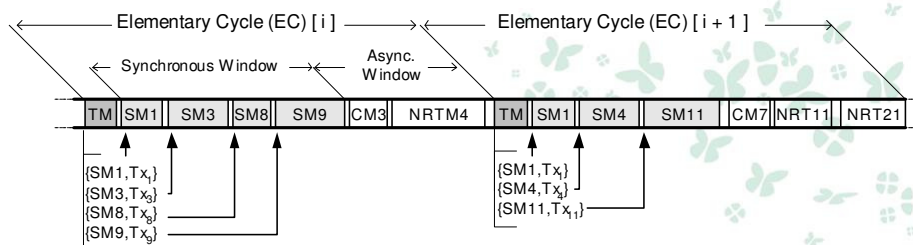
- Real-time extensions to Ethernet (RTE)
 - Use COTS Ethernet switches with careful planning (e.g. Ethernet/IP)
 - No hard guarantees, poor bandwidth utilization
- Traffic shaping in the end nodes
 - e.g. Linux Traffic Control (prevents memory overflows but still suffers from high jitter due to the FIFO queues)
- Master-slave
 - E.g. EtherCAT, Ethernet Powerlink (not compatible with ordinary Ethernet nodes, limitations to the traffic types supported)
- Enhanced switches
 - TT-oriented (PROFINET-IRT, TTEthernet)
 - ET-oriented (AFDX, AV-Bridges)

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FTT - Ethernet




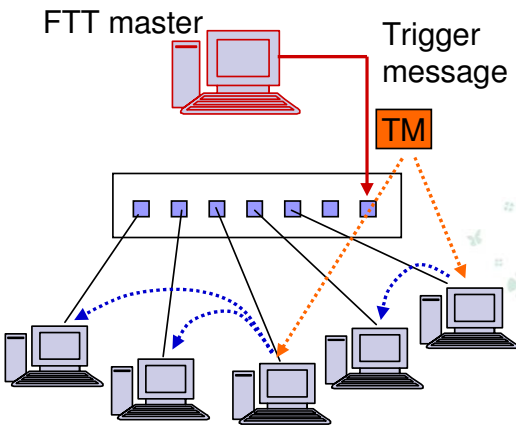
- The synchronous window conveys the time-triggered traffic
- The asynchronous window conveys:
 - Event triggered traffic, arbitration based on waiting times
 - Non real-time traffic, polled by the Master node



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FTT – SE (Switched Ethernet)






The diagram shows an FTT master (a laptop) connected to a switch. A Trigger message (TM) is sent from the master to the switch, which then distributes it to multiple nodes (laptops) connected to the switch. Dotted lines represent the distribution of the TM, and solid lines represent the network connections.

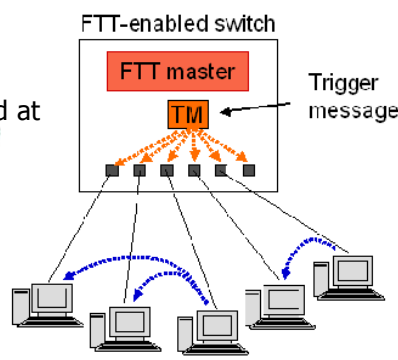
- Global traffic coordination:
 - In a common timeline
 - Master synchronizes all nodes
- Arbitrary scheduling policies
 - Priority-based scheduling (FP, EDF,...),
 - Server-based scheduling...
- Different traffic classes
 - real-time, non real-time,
 - synchronous and asynchronous,
 - with strict temporal isolation
- Online admission control
- Dynamic QoS management

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FTT-enabled / HaRTES switch



- HaRTES – Hard Real-Time Ethernet Switch (with FTT services)
 - Legacy / non-FTT compliant nodes can be integrated without jeopardizing the real-time services – traffic isolation
 - Legacy / non-FTT compliant nodes may receive real-time services – virtual real-time channels
- Traffic Policing
 - Unauthorized transmissions blocked at the switch input ports




The diagram shows an FTT-enabled switch containing an FTT master and a Trigger message (TM) box. The TM is distributed to multiple nodes connected to the switch. Dotted lines represent the distribution of the TM, and solid lines represent the network connections.

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Wireless Communications

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Wireless communications

- Emergence of wireless in the 2.4 GHz band:
 - 802.11 / WiFi
 - 802.15.4 and higher level protocols (e.g. ZigBee)
 - Industrial Automation specific protocols (e.g. WirelessHART)
 - Bluetooth!!
- Many applications require R-T and dependable operation:
 - Industrial automation, health, vehicular, ...;
- Coping with open environments:
 - Vulnerability to intentional/non-intentional interference from other contention based-technologies, even adopting frequency agility mechanisms.

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Real-Time Communic. on 802.15.4



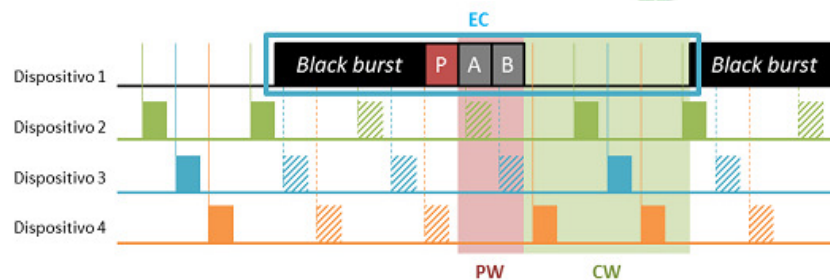
- **Motivation:**
 - Wireless opens a wide range of applications.
 - Much lower installation costs and adequate to retrofit.
 - Cost per node drops every day.
 - Possibility to adapt previous research from cabled based communications.
- **The Bandjacking technique (for 802.11 and 802.15.4):**
 - Instead of avoiding collisions with best-effort traffic, a real-time station acts as an “authority” to “capture” the medium;
 - This station controls the message dispatching from simpler nodes using an adaptation of the FTT – Flexible Time-Triggered protocol (WFTT – Wireless ...) in a master-slave fashion.

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Real-Time Communic. on 802.15.4



Bandjacking and the Wireless FTT Protocol



EC – Elementary Cycle

P – Trigger Message

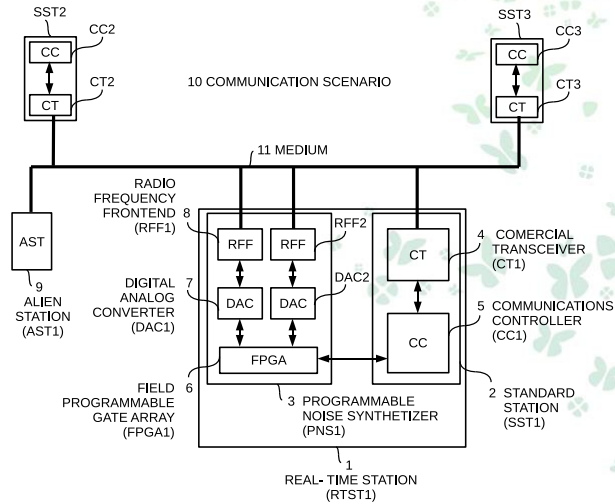
A, B – Slave messages

PW – Protected Window

CW – Contention Window

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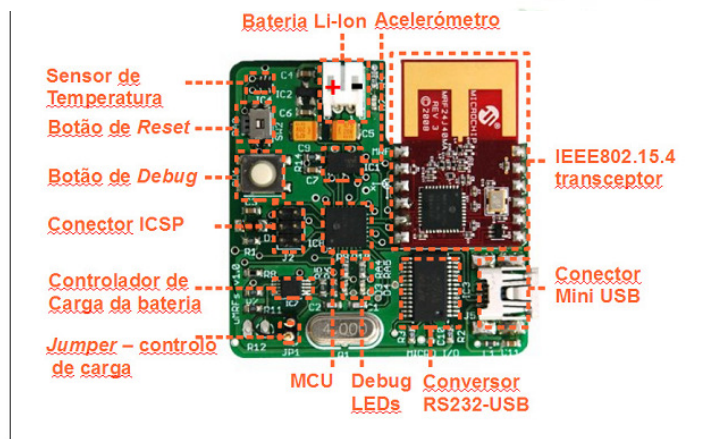
Real-Time Communic. on 802.15.4



Real-Time Communic. on 802.15.4



Micro I/O μMFR Board



Vehicular Communications



- Significant increase in vehicular **Dedicated Short Range Communications (DSRC)** expected for the next years
 - safety, comfort, infotainment services.
- Vehicular DSRC protocols and technologies must allow:
 - Vehicle to Vehicle (V2V),
 - Vehicle to Infrastructure (V2I)
 - Infrastructure to Vehicle (I2V)
- Very heterogeneous vehicular scenarios:
 - High dependability and real-time features
 - To support safety critical services
 - Adequate levels of quality of service for the users

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Vehicular Communications: WAVE



- WAVE: Wireless Access to Vehicular Environments
- WAVE Standards:
 - IEEE Std 1609-4 Multi-Channel Operation.
 - IEEE Std 1609-3 Networking Services.
 - IEEE Std 1609-2 Security Services for Applications and Management Messages.
 - IEEE Std 1609-1 Resource Manager (RM).
 - IEEE Std 1609-11 (payments) and 1609-0 (Architecture).
 - IEEE Std 802.11p (MAC and PL).
- Communication @ 5.9GHz
- Spectrum released in Europe in 2008 to enable WAVE (already available in USA and Japan).

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Vehicular Communications: WAVE OBUs

- DSRC: Dedicated Short Range Communications
- WAVE: Wireless Access for Vehicular Environments

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Vehicular Communications: WAVE

- WAVE enables new ITS (Intelligent Transportation Systems) applications.
- Comfort/infotainment applications.
- Tolling
- Safety applications:
 - Emergency Electronic Brake Light,
 - Lane Change Assistance,
 - Post-crash Warnings,
 - Sign Extension Services,
 - Wrong Way Warning,
 - Road Blocked Warning,
 - Intersection Collision Warnings,
 - ...

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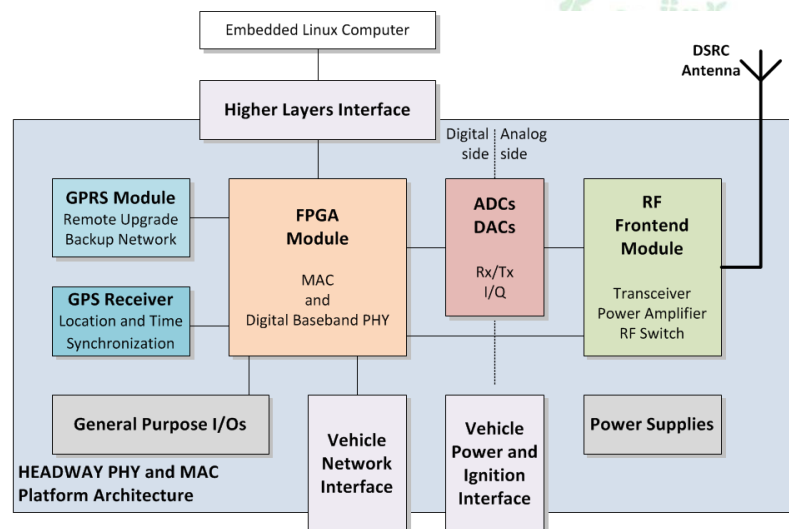
Vehicular Communications: WAVE OBUs



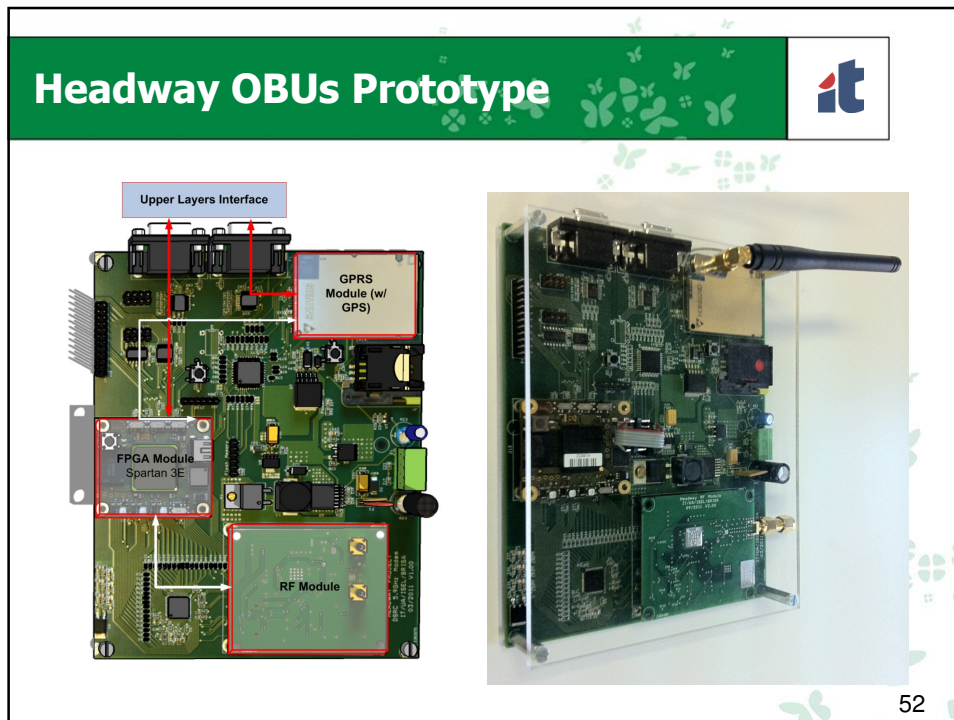
- The Headway Project
 - Funded by industry
 - Acquiring technology to develop WAVE On Board Units (OBUs) and Road Side Units (RSUs).
- Motivation:
 - Few and expensive off-the-shelf solutions.
 - Own technology enables to propose solutions that may condition the hardware design and the protocols themselves.
 - Progressive deployment, coping with the WAVE standard evolution.
 - Possible large-scale business not only in vehicular (see CAN).
- Current status
 - OBUs (On-Board Units) being finished (3rd generation).

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WAVE OBUs Architecture



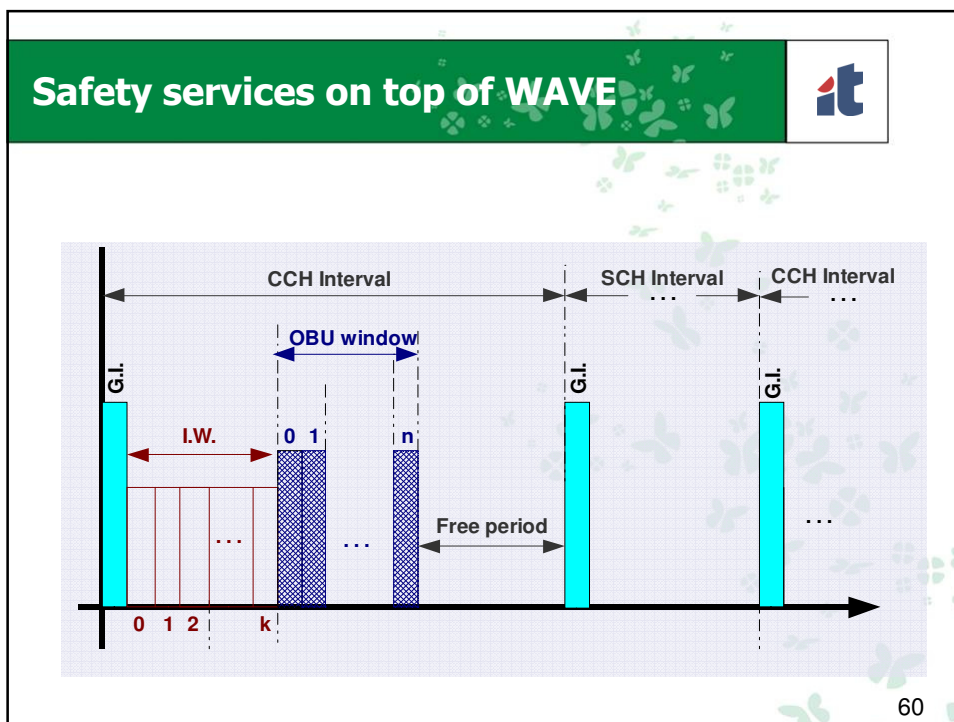
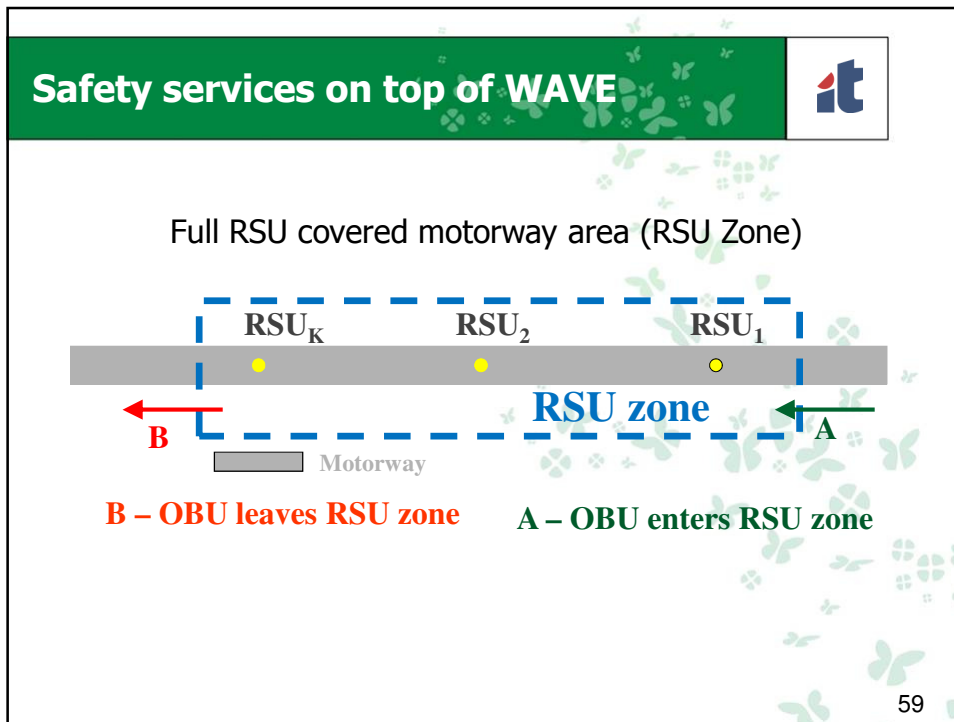
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Safety services

- Safety services in ITS have different requirements of **latency, range** and **type of communication**.
- Final report of the **Vehicle Safety Communications Project***:
 - Intersection Collision Avoidance,
 - Public Safety,
 - Sign Extension, Vehicle Diagnostics and Maintenance,
 - Information from Other Vehicles,
- Total of **36** different **safety applications**.
- Focus on urban **motorway scenarios**,
 - **High travelling speed of the vehicles**

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CONCLUSIONS



- **Fieldbuses and Ethernet for Industrial Automation**
 - Evolution frozen by standardization wars.
 - Deployment of new solutions takes time (return of investment).
- **Wireless communications in open environments**
 - Solutions to achieve real-time behavior seem possible.
 - Dissemination in applications such as automation, health, ...
- **Vehicular Communications: an emergent field**
 - Large market, possible spreading for other fields (e.g. CAN).
 - Own transceiver technology: working at low level in the stack.
 - Infrastructure based solution (I2V, V2I) more viable in a few years.
 - Role not only of WAVE but also of 802.15.4.

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THANK YOU

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